







U.S. Army 2005 MWR Leisure Needs Rusvey

Area IV - Waegwan Korea



BRIEFING OUTLINE

Area IV - Waegwan

LEISURE NEEDS SURVEY

- Project Overview
- Methodology
- Patron Sample
- Products

SURVEY RESULTS

- MWR Programs and Facilities
- Army Community Service
- Child and Youth Services
- Better Opportunities for Single Soldiers
- Leisure Activities
- Deployment and MWR
- Career Intentions

NEXT STEPS

PROJECT OVERVIEW

Area IV - Waegwan

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MWR STRATEGIC BUSINESS PLANNING MODEL

COMPONENTS Monitoring Analyzing and **Analyzing** Developing Formulating **Formulating** forecasting programs and alternatives the strategic operational and the external markets business plan business evaluating environment plans plan Mission and implementati vision on statements Customer and market analysis Policies. Strategic regulations, Composite goals and mission, and evaluation objectives Programs and laws Program facilities business inventory plans Installation and analysis Planning Monitoring, projections Implementati and assessment, community and on guidance and feedback profiles assumptions Competitive Functional analysis support plans Business and Integrated Capital industry **SWOT** Improvement standards analysis s program and trends Program costs and resources analysis Contingency plans

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METHODOLOGY

Area IV - Waegwan

PROJECT SCOPE

- 92 sites were surveyed in 2005
 - Northeast (21 sites) Europe (20 sites)
 - Northwest (10 sites) Korea (9 sites)
 - Southeast (13 sites) Pacific (5 sites)
 - Southwest(14 sites)



- 249,555 surveys were distributed throughout the Army to four patron groups:
 - Active Duty Soldiers
 - Spouses of Active Duty Soldiers (CONUS only)
 - DA Civilians
 - Retirees (CONUS only)
- 1,193 surveys were distributed at Area IV Waegwan

SURVEY ADMINISTRATION

- Designed to collect information on installation MWR programs and facilities as well as the leisure activities of your potential market
- 65 multiple choice questions; 7 questions were tailored to your specific installation issues

METHODOLOGY

Area IV - Waegwan

SURVEY ADMINISTRATION (Continued)

- Active Duty and DA Civilian surveys distributed by installation POCs
- Spouses of Active Duty and Retiree surveys direct mailed to home addresses (CONUS only)
- Web survey option offered for the first time to all respondents

METHODOLOGY

Area IV - Waegwan

SURVEY SAMPLE

- Four population segments
 - Active Duty

- Civilian Employees
- Spouses of Active Duty (CONUS only) Retirees (CONUS only)
- Response Rates and Confidence Intervals for each patron group and overall sample

	Survey <u>Population</u>	Surveys <u>Distributed</u>	Surveys <u>Returned</u>	Response <u>Rate</u> *	Confidence <u>Interval</u> **
Army:					
Survey Totals	1,212,240	249,555	50,651	20.91%	±.43%
Area IV - Waegwan:					
Active Duty	1,266	950	163	17.16%	±7.16%
Spouses of Active Duty	N/A	N/A	N/A	N/A	N/A
Civilian Employees	282	243	42	17.28%	±13.95%
Retirees	N/A	N/A	N/A	N/A	N/A
Total	1,548	1,193	205	17.18 %	± 6.38 %

^{*} Response rate is calculated by dividing the number of surveys returned by the number of surveys distributed. It should be noted that low response rates (i.e., less than 20%) increase the chance that one or more subgroups (e.g., for active duty patron group, E1-E4 is a subgroup) may be over- or under-represented. Any patron groups with fewer than 15 survey respondents do not have their data reported to protect privacy and ensure representativeness.

^{**}A confidence interval for a sample mean tells us the range in which we are likely to find the true population mean: Assume 300 surveys were returned for an active duty patron group of 1,350. 52% responded that they used the gym in the last year. The 95% confidence interval for this case would be $\pm 5\%$. Thus there is a 95% chance that the TOTAL number of active duty at this installation who used the gym last year is between 47% and 57%. We can be 95% confident that between 634 and 770 active duty used the gym

PATRON SAMPLE*

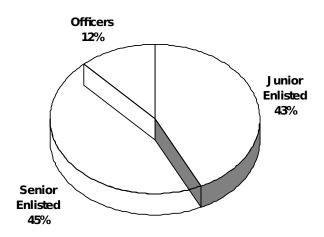
Area IV - Waegwan

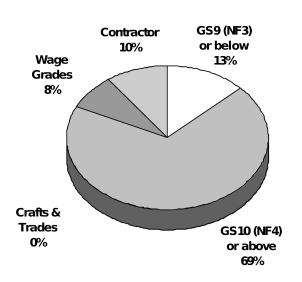
RESPONDENT POPULATION SEGMENTS

ACTIVE DUTY

(n = 157)

CIVILIANS (n = 40)





^{*}The n provided for each patron group is equal to the number of respondents who provided their rank or paygrade.

PRODUCTS

Area IV - Waegwan

PRODUCTS

- Comprehensive installation report of survey data in electronic form
- SPSS data file provided to installation representatives for further analyses, if desired
- Installation level briefing of findings
- IMA and Army level roll-up reports and briefings

PRODUCT DISTRIBUTION

- All products provided on CD
- CD distribution to installation MWR Directors, IMA Headquarters, and U.S. Army Community and Family Support Center

MWR PROGRAMS & FACILITIES: USAGE AT AREA IV - WAEGWAN

Area IV - Waegwan

MOST FREQUENTLY USED FACILITIES

Fitness Center/Gymnasium 89% Recreation/Community Activity Ctr.

71%

Athletic Fields 63%
Swimming Pool 53%
Bowling Center 52%

LEAST FREQUENTLY USED FACILITIES

BOSS 21%
Bowling Food & Beverage 48%
Library 49%
Bowling Center 52%
Swimming Pool 53%

MWR PROGRAMS & FACILITIES: SATISFACTION AT AREA IV - WAEGWAN*

Area IV - Waegwan

FACILITIES WITH HIGHEST SATISFACTION RATINGS*

Fitness Center/Gymnasium 4.55
Swimming Pool 4.15
Recreation/Community Activity Ctr.
3.97
BOSS 3.71
Bowling Food & Beverage 3.67

FACILITIES WITH LOWEST SATISFACTION RATINGS*

Athletic Fields 3.14
Bowling Center 3.39
Library 3.51
Bowling Food & Beverage 3.67
BOSS 3.71

^{*}Programs and facilities were rated on a 5 point scale: 5 = Very Satisfied and 1 = Very Dissatisfied

MWR PROGRAMS & FACILITIES: QUALITY AT AREA IV - WAEGWAN*

Area IV - Waegwan

FACILITIES WITH HIGHEST QUALITY RATINGS*

Fitness Center/Gymnasium 4.45 Swimming Pool 3.89 Recreation/Community Activity Ctr. 3.89

BOSS

Bowling Food & Beverage 3.53

FACILITIES WITH LOWEST QUALITY RATINGS*

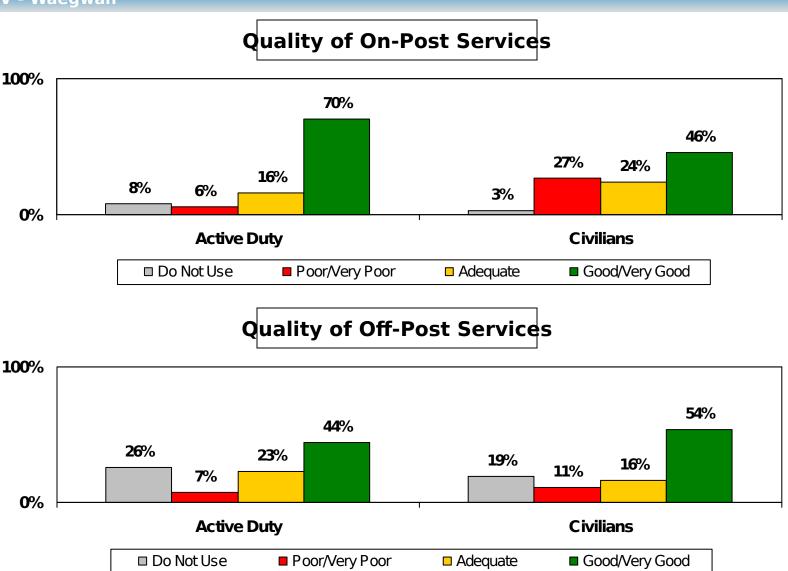
Athletic Fields 3.05
Bowling Center 3.39
Library 3.53
Bowling Food & Beverage 3.53
BOSS 3.65

of three quality scores: Building/Facility/Space, Equipment/Furnishings, and Personnel.

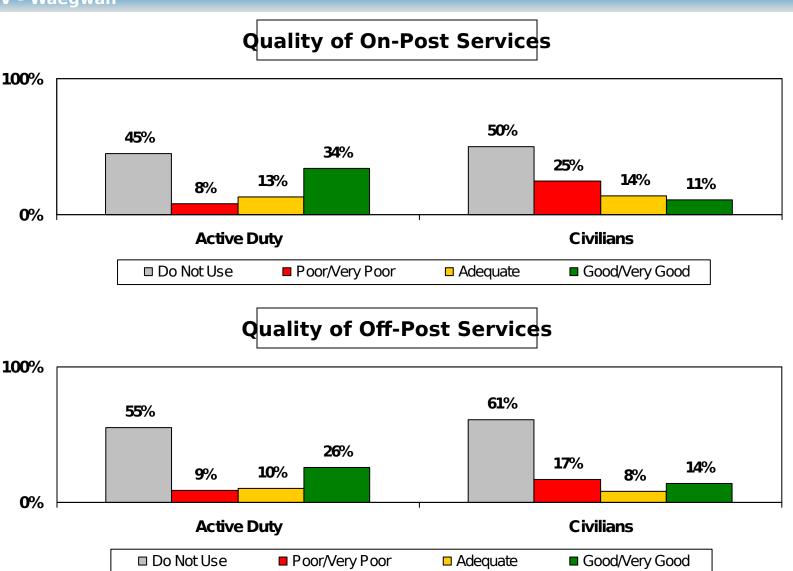
3.65

^{*}Programs and facilities were rated on a 5 point scale: 5 = Very Good and 1 = Very Poor. These ratings are an average

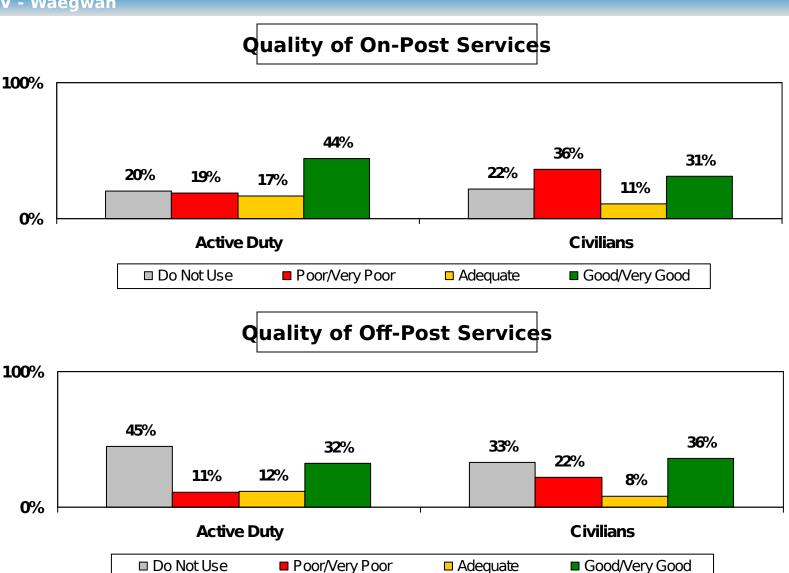
MWR PROGRAMS & FACILITIES: FOOD AND BEVERAGE SERVICES QUALITY



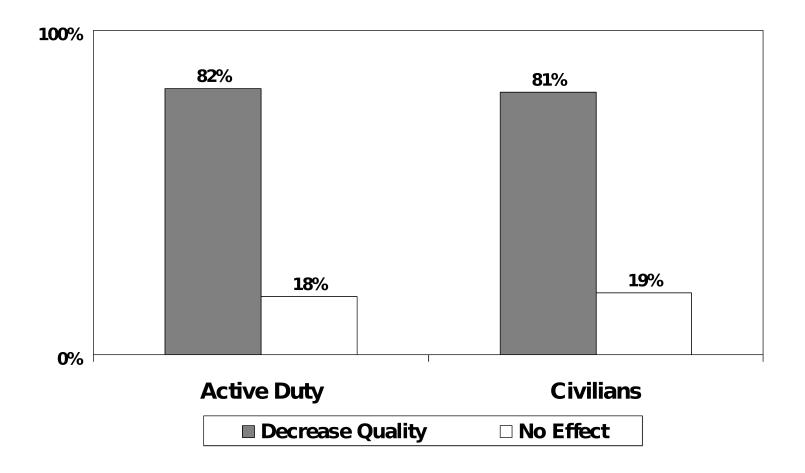
MWR PROGRAMS & FACILITIES: CATERING SERVICES QUALITY



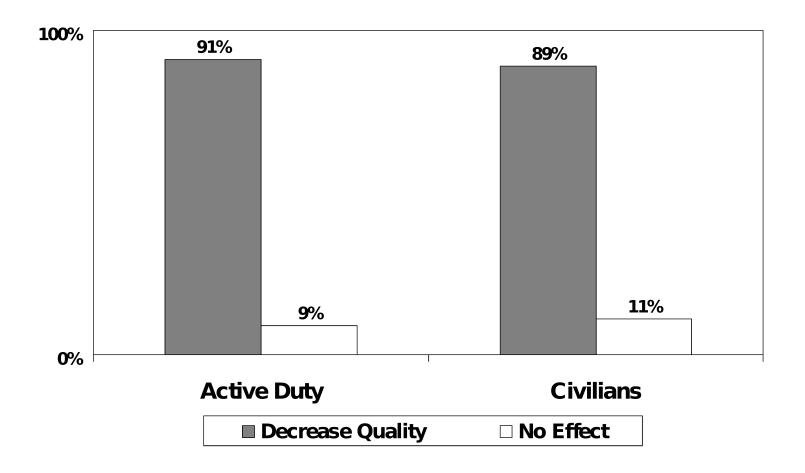
MWR PROGRAMS & FACILITIES: ENTERTAINMENT SERVICES QUALITY



CLUB PROGRAM ELIMINATION EFFECT ON ARMY



MWR PROGRAMS & FACILITIES: RECREATION PROGRAM ELIMINATION EFFECT ON ARMY QOL



MWR PROGRAMS & SERVICES: MOST AND LEAST IMPORTANT ACTIVITIES/PROGRAMS

Area IV - Waegwan

Top 7 Activities/Programs

Fitness Center/Gymnasium Army Lodging	83% 74%
Library	60%
Athletic Fields	59%
Swimming Pool	52%
Bowling Center	46%
BOSS	45%

Respondents were asked to select the 7 most important and 7 least important activities and programs offered on an Army installation.

RV Park	79%
Golf Course Pro Shop	62%
Golf Course	57%
Golf Course Food & Beverage	57%
Bowling Pro Shop	54%
Cabins & Campgrounds	52%
Arts & Crafts Center	49%

Bottom 7 Activities/Programs

MWR PROGRAMS & SERVICES: SOURCES OF INFORMATION*

WHERE DO YOU GET INFORMATION?	ACTIVE DUTY	CIVILIANS	TOTAL
Internet	16%	16%	16%
E-mail	28%	59 %	34%
Friends and neighbors	45%	35%	44%
Family Readiness Groups (FRGs)	5%	0%	4%
Bulletin boards on post	53%	35%	50%
Post newspaper	24%	16%	23%
MWR publications	39%	38%	39%
Radio	23%	30%	24%
Television	26%	24%	25%
My child(ren) let(s) me know	1%	8%	2%
Other unit members or co-workers	36%	27%	34%
Unit or post commander or supervisor	24%	8%	21%
Marquees/billboards	18%	27%	20%
Flyers	40%	46%	41%
Other	10%	8%	10%
I never hear anything	4%	0%	3%

^{*}The top 3 sources of MWR information are shaded for each patron group and the total population.

MWR PROGRAMS/SERVICES: GENERATE FEELING THAT THE ARMY CARES ABOUT ITS PEOPLE*

MWR PROGRAM/SERVICE	ACTIVE DUTY
Army Child and Youth Services	70%
Better Opportunities for Single Soldiers	54%
Army Community Service	51%
MWR Programs and Services	77%

^{*} Positive = moderate, great or very great extent

ARMY COMMUNITY SERVICE: AWARENESS AND BENEFIT - ACTIVE DUTY

ACS PROGRAMS	AWARENESS	BENEFICIAL*	NOT BENEFICIAL*
Information and Referral	44%	84%	16%
Outreach programs	40%	70%	30%
Family Readiness Groups	50%	766%	34%
Relocation Readiness Program	56%	79%	21%
Family Advocacy Program	51%	75%	25%
Crisis intervention	41%	70%	30%
Money management classes, budgeting assistance	53%	74%	26%
Financial counseling, including tax assistance	55%	74%	26%
Consumer information	30%	67%	33%
Employment Readiness Program	37%	70%	30%
Foster child care	17%	54%	46%
Exceptional Family Member Program	37%	65%	35%
Army Family Team Building	35%	68%	32%
Army Family Action Plan	32%	67%	33%

^{*} Percentage of Active Duty users

ARMY COMMUNITY SERVICE: POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE* ACS IMPACTS	ACTIVE DUTY
Satisfaction with my job	50%
Personal job performance/readiness	54%
Unit cohesion and teamwork	50%
Unit readiness	57%
Relationship with my spouse	41%
Relationship with my children	41%
My family's adjustment to Army life	39%
Family preparedness for deployments	45%
Ability to manage my finances	48%
Feeling that I am part of the military community	47%

^{*} Positive = moderate, great or very great extent

CHILD AND YOUTH SERVICES: POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE*CYS IMPACTS	ACTIVE DUTY
Helps minimize lost duty/work time due to lack of child care/youth sponsorship options	67%
Helps minimize lost duty/work time due to lack of child care/youth services	71%
Plays a role in influencing my decision/my spouse's decision to remain in the Army	55%
Allows me to work outside my home	50%
Allows me to work at home	47%
Offers me an employment opportunity within the CYS program	57%
Allows me/my spouse to better concentrate on my/our job(s)	71%
Provides positive growth and development opportunities for my children	68%

^{*} Positive = moderate, great or very great extent

(BOSS):

POSITIVE IMPACTS ON ACTIVE DUTY

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POSITIVE* BOSS IMPACTS	ACTIVE DUTY
Satisfaction with my job	50%
Personal job performance/readiness	51%
Unit cohesion and teamwork	51%
Unit readiness	52%
Ability to manage my finances	52%
Feeling that I am part of the military community	52%
Relationship with my children (single parents)	55%
My family's adjustment to Army life (single parents)	56%
Family preparedness for deployments (single parents)	57%

^{*} Positive = moderate, great or very great extent

PREFERENCES OVERALL AND BY PATRON

Area IV - Waegwan

Top 10 Leisure Activities for All Respondents

Night clubs/lounges	55%
Internet access/applications (home	:)53%
Entertaining guests at home	50%
Internet access (library)	44%
Reading	41%
Happy hour/social hour	41%
Reference/research services	37%
Dancing	35%
Multi-media (videos, DVDs, CDs)	34%
Study/self development	34%

Night clubs/lounges 54% Internet access/applications (home) 52% Entertaining guests at home 48% Internet access (library) 45%

40%

Happy hour/social hour

Top 5 for Civilians			
Entertaining guests at home	61%		
Night clubs/lounges	61%		
Internet access/applications (home)58%			
Reading	55%		
Happy hour/social hour	45%		

LEISURE ACTIVITIES: PREFERENCES BY ACTIVITY CATEGORY

Team Sports		
Basketball	33%	
Softball	25%	
Volleyball	21%	
Touch/flag football	19%	
Self-directed sports tournaments	18%	

Outdoor Recreation		
Camping/hiking/backpacking	19%	
Bicycle riding/mountain biking	18%	
Going to beaches/lakes	17%	
Picnicking	17%	
Fishing	11%	

Social	
Night clubs/lounges	55%
Entertaining guests at home	50%
Happy hour/social hour	41%
Dancing	35%
Specially arranged shopping trips	32%

Sports and Fitness	
Walking	15%
Running/jogging	15%
Weight/strength training	13%
Bowling	8%
Golf	8%

Entertainment	
Watching TV, videotapes, and D	/Ds22%
Attending sports events	16%
Festivals/events	16%
Live entertainment	14%
Going to movie theaters	13%

Special Interests	
Internet access/applications (home)53%
Computer games	25%
Digital photography	18%
Automotive detailing/washing	13%
Automotive maintenance & repair	12%

LEISURE ACTIVITIES: MARKET SHARE OF ACTIVITY PREFERENCES ON POST*

ACTIVITIES	PARTICIPATED PRIMARILY ON POST	PARTICIPATED PRIMARILY OFF POST	OVERALL PARTICIPATION
Internet access (library)	44%	N/A	44%
Reading	41%	N/A	41%
Reference/research services	37%	N/A	37%
Multi-media (videos, DVDs, CDs)	34%	N/A	34%
Study/self development	34%	N/A	34%
Basketball	32%	1%	33%
Softball	25%	1%	25%

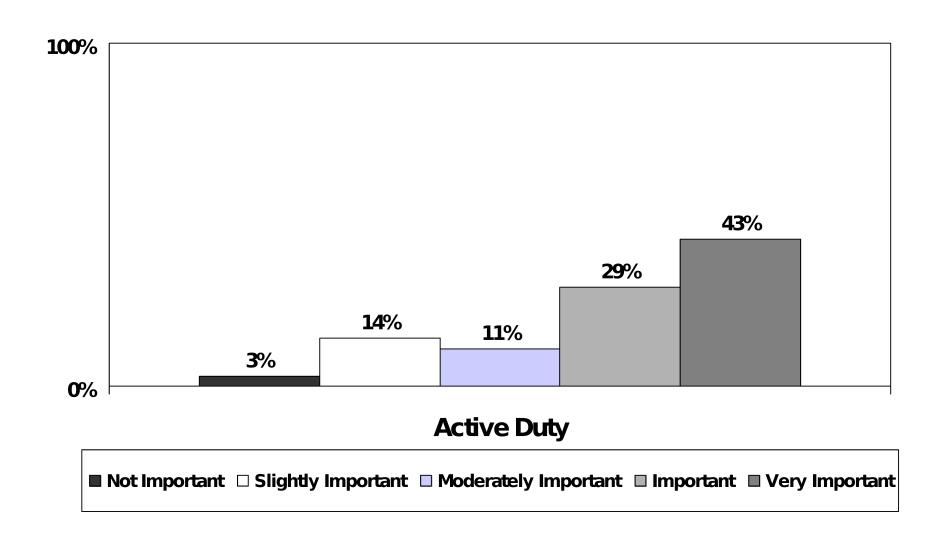
^{*}Top 7 leisure activity preferences ranked by on-post participation.

LEISURE ACTIVITIES: MARKET SHARE OF SPECIAL INTEREST ACTIVITY PREFERENCES BY LOCATION*

ACTIVITIES	PARTICIPATED PRIMARILY ON POST	PARTICIPATED PRIMARILY OFF POST	PARTICIPATED PRIMARILY AT HOME	OVERALL PARTICIPATION
Internet access/applications (home)	20%	2%	30%	53%
Computer games	5%	0%	20%	25%
Digital photography	1%	7%	10%	18%
Automotive detailing/washing	7%	3%	4%	13%
Automotive maintenance & repair	6%	3%	4%	12%
Trips/touring	1%	8%	0%	9%
Computer graphics/design	1%	1%	6%	8%

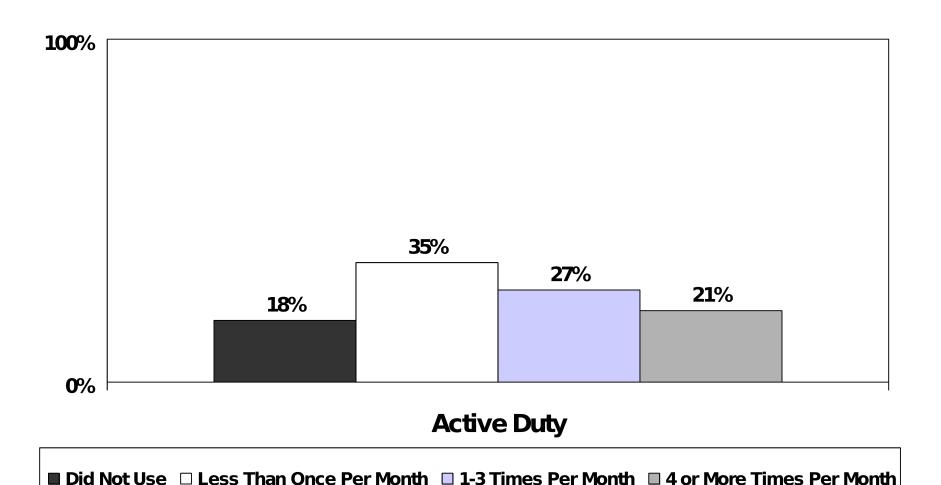
^{*}Top 7 special interest activity preferences ranked by overall participation.

DEPLOYMENT AND MWR: IMPORTANCE OF ACCESS TO MWR DURING DEPLOYMENT



DEPLOYMENT AND MWR: USE OF MWR DURING DEPLOYMENT IN THEATER OR AT HOME

INSTALLATION



CAREER INTENTIONS: ACTIVE DUTY

Current Plans About Making the Military Your Career	ACTIVE DUTY
Definitely will not make military a career	19%
Probably will not make military a career	8%
Undecided	25%
Probably will make military a career	17%
Definitely will make military a career	31%

NEXT STEPS

Area IV - Waegwan

INSTALLATION REPORTS

- Review information on 91 leisure activities and up to 40 MWR facilities
- Share with Commander and program managers

DATA APPLICATIONS

- Action planning for program change and enhancement
- Strategic business planning
- Five year program planning
- Priorities for Project Validation Assessments
- Follow-up focus groups on items of interest or for clarification of findings
- Input into the Installation Status Report (ISR)